

Some Strategies for the Semi-Automatic Use of Hoare Logic

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OUTLINE

- **Introduction;**
- **Hoare Logic rules used;**
- **The strategies;**
- **Correctness and Completeness;**
- **Correctness of a loop without invariant;**
- **Problem with arrays; and**
- **Conclusions.**

INTRODUCTION

- **Proving the correctness of a program: propositional and first-order problems (size, time and undecidability);**
- **Finding non-trivial properties is undecidable (Rice's Theorem);**
- **Hoare Logic: the task of finding the strongest invariant of a loop is undecidable;**
- **Using heuristics;**
- **The aim is to find a set of strategies for a semi-automatic Hoare Logic prover to minimize time, human interference and calls to a first-order prover;**

INTRODUCTION

- Use strategies to reduce the search space so that the proof is constructed in a more efficient way;
- Some rules have first-order sentences that must be proved;
- Some proofs can be syntactically correct with non-demonstrable sentences;
- So, it is possible to have many proofs that satisfy the rules but with non-demonstrable sentences;
- It is worth trying to find valid sentences without using a theorem prover; and

INTRODUCTION

{true} a := 5 {true} true \circledast a = 5

{true} a := 5 {a = 5}

true \circledast 5 = 5 {5 = 5} a := 5 {a = 5}

{true} a := 5 {a = 5}

- **Demonstrating sentences is often inefficient and can lead the prover to an infinite loop**

HOARE LOGIC RULES USED

$$\frac{\{P \wedge B\} C_1 \{Q\} \quad \{P \wedge \neg B\} C_2 \{Q\}}{\{P\} \text{ if } B \text{ then } C_1 \text{ else } C_2 \text{ fi } \{Q\}}$$

$$\frac{\{P \wedge B\} C \{Q\} \quad P \wedge \neg B \rightarrow Q}{\{P\} \text{ if } B \text{ then } C \text{ fi } \{Q\}}$$

$$\frac{}{\{P(V/E)\} V := E \{P\}}$$

$$\frac{\{P\} C_1 \{R\} \quad \{R\} C_2 \{Q\}}{\{P\} C_1; C_2 \{Q\}}$$

$$\frac{P \rightarrow R \quad \{R\} C \{Q\}}{\{P\} C \{Q\}}$$

$$\frac{}{\{P \wedge B\} C \{P\}}$$

$$\frac{\{P\} C \{R\} \quad R \rightarrow Q}{\{P\} C \{Q\}}$$

$$\frac{}{\{P\} \text{ skip } \{P\}}$$

$$\frac{}{\{P\} \text{ while } B \text{ do } C \text{ od } \{P \wedge \neg B\}}$$

$$\frac{}{\{P\} C \{Q\}}$$

THE STRATEGIES

- Assumption: the program does not have arrays;
- The loop's invariants are given by the user;
- From the right to the left:
 - The post-condition is known;
 - If a pre-condition is found, it is weakened:

$$\begin{array}{l}
 \text{– } \frac{P \quad \textcircled{R} \quad Q \quad \{ Q \} \quad C \quad \{ R \}}{\{ P \} \quad C \quad \{ R \}} \quad P \text{ is known} \\
 \text{– } \frac{P \quad \dot{U} \quad B \quad \textcircled{R} \quad R \quad \{ R \} \quad C \quad \{ P \}}{\{ P \quad \dot{U} \quad B \} \quad C \quad \{ P \}} \\
 \hline
 \{ P \} \text{ while } B \text{ do } C \text{ od } \{ P \quad \dot{U} \quad \emptyset B \} \\
 \text{loop}
 \end{array}$$

THE STRATEGIES

$$\frac{\frac{\{P\} \text{ while } \dots \{P \wedge \neg B\} \quad P \wedge \neg B \text{ @ } R}{\{P\} \text{ while } \dots \{R\}} \quad \{R\} C \{Q\}}{\{P\} \text{ while } \dots ; C \{Q\}}$$

sequence of commands after a loop

- To the while, skip and assignment commands it is only necessary to apply the right rule;
- To the sequence of commands too, unless the first one is a while command; and
- if-then-else command:

$$\frac{\frac{P \wedge B \rightarrow P_1 \quad \{P_1\} C_1 \{Q\}}{\{P \wedge B\} C_1 \{Q\}} \quad \frac{P \wedge \neg B \rightarrow P_2 \quad \{P_2\} C_2 \{Q\}}{\{P \wedge \neg B\} C_2 \{Q\}}}{\{P\} \text{ if } B \text{ then } C_1 \text{ else } C_2 \text{ fi } \{Q\}}$$

$$P \equiv (B \rightarrow P_1) \wedge (\neg B \rightarrow P_2) \text{ or } P \equiv (B \wedge P_1) \vee (\neg B \wedge P_2)$$

THE STRATEGIES FROM THE LEFT TO THE RIGHT

- Only used if the post-condition is not known and only after a loop;
- The strategies find the strongest post-condition for each command;
- The skip command is proved correct using its rule and the while command is proved correct using the other approach;
- The post-condition of a command is the pre-condition of the next one;

THE STRATEGIES FROM THE LEFT TO THE RIGHT

• Assignments:

- $\{ P \} \ x := E \ \{ Q \};$
- $\{ P \} \ x := E(x) \ \{ Q \};$
- $\{ P(x) \} \ x := E \ \{ Q \};$ and
- $\{ P(x) \} \ x := E(x) \ \{ Q \};$

$$P \rightarrow (P \wedge E = E) \qquad \{P \wedge E = E\} \ x := E \ \{P \wedge x = E\}$$

$$\{P\} \ x := E \ \{P \wedge x = E\}$$

$$P \rightarrow (P \wedge \exists y(E(x) = E(y))) \quad \{P \wedge \exists y(E(x) = E(y))\} \ x := E(x) \ \{P \wedge \exists y(x = E(y))\}$$

$$\{P\} \ x := E(x) \ \{P \wedge \exists y(x = E(y))\}$$

THE STRATEGIES FROM THE LEFT TO THE RIGHT

$$P(x) \rightarrow (P(a) \wedge E = E)$$

$$\{P(a) \wedge E = E\} \ x := E \ \{P(a) \wedge x = E\}$$

$$\{P(x)\} \ x := E \ \{P(a) \wedge x = E\}$$

$$P(x) \rightarrow (\exists a P(a) \wedge E = E)$$

$$\{\exists a P(a) \wedge E = E\} \ x := E \ \{\exists a P(a) \wedge x = E\}$$

$$\{P(x)\} \ x := E \ \{\exists a P(a) \wedge x = E\}$$

$$P(x) \rightarrow (P(a) \wedge E(x) = E(a))$$

$$\{P(a) \wedge E(x) = E(a)\} \ x := E(x) \ \{P(a) \wedge x = E(a)\}$$

$$\{P(x)\} \ x := E(x) \ \{P(a) \wedge x = E(a)\}$$

$$(x) \rightarrow \exists a (P(a) \wedge E(x) = E(a)) \quad \{\exists a (P(a) \wedge E(x) = E(a))\} \ x := E(x) \ \{\exists a (P(a) \wedge x = E(a))\}$$

$$\{P(x)\} \ x := E(x) \ \{\exists a (P(a) \wedge x = E(a))\}$$

THE STRATEGIES FROM THE LEFT TO THE RIGHT

● If-then-else:

- If P has information to evaluate B , then there is a contradiction between $P \dot{\cup} B$ and $P \dot{\cup} +B$ is a contradiction and
- $A \dot{\cup}^{\circ} A$.

$$\begin{array}{c}
 \frac{\{P \wedge B\} \ C_1 \ \{Q\} \quad Q \rightarrow Q \vee R}{\{P \wedge B\} \ C_1 \ \{Q \vee R\}} \quad \frac{\{P \wedge \neg B\} \ C_2 \ \{R\} \quad R \rightarrow Q \vee R}{\{P \wedge \neg B\} \ C_2 \ \{Q \vee R\}} \\
 \hline
 \{P\} \text{ if } B \text{ then } C_1 \text{ else } C_2 \text{ fi } \{Q \vee R\}
 \end{array}$$

LOOP'S CORRECTNESS WITHOUT INVARIANT

$$\frac{I \wedge B \rightarrow R \quad \{R\} C \{P\}}{\quad}$$

$$\frac{\{I \wedge B\} C \{P\} \quad P \rightarrow I}{\quad}$$

$$\{I \wedge B\} C \{I\}$$

$$\frac{\{I\} \text{ while } B \text{ do } C \text{ od } \{I \wedge \neg B\} \quad I \wedge \neg B \rightarrow Q}{\quad}$$

$$\frac{P \rightarrow I \quad \{I\} \text{ while } B \text{ do } C \text{ od } \{Q\}}{\quad}$$

$$\{P\} \text{ while } B \text{ do } C \text{ od } \{Q\}$$

LOOP'S CORRECTNESS WITHOUT INVARIANT

- P must be known;
- $I \Rightarrow B \text{ (R) } R$ and $P \text{ (R) } I \Rightarrow P \Rightarrow B \text{ (R) } R$;
- $I \Rightarrow \neg B \text{ (R) } R$ and $P \text{ (R) } I \Rightarrow P \Rightarrow \neg B \text{ (R) } R$;
- I may be the interpolant;
- In some cases, the invariant is not necessary; and
- The need of user help is reduced, but the size of the proof increases.

CORRECTNESS AND COMPLETENESS

- **The sentences shown above can be proved and the proofs above obey the Hoare Logic;**
- **Proving the correctness from the right the left can be considered complete because it is based in the known process Dijkstra's Weakest Pre-Condition;**

CORRECTNESS AND COMPLETENESS

- So, if $\{ P \} C \{ Q \}$ is proved from the right to the left and P is known, P can be weakened to the pre-condition found when proving the program this way;
- No relevant information is discarded when proving the program from the left to the right (the strongest post-condition result);
- So, if $\{ P \} C \{ Q \}$ is proved from the left to the right and Q is known, the post-condition found when proving the program this way can be weakened to Q ;

CORRECTNESS AND COMPLETENESS

- Lemma 1: The strategies for the assignments produce the strongest post-condition;
- Lemma 2: The strategies for the if commands produce the strongest post-condition;
- Theorem: Using the strategies for proving the correctness from the left to the right always produce the strongest post-condition for the program;
- The concept of information is used;

CORRECTNESS AND COMPLETENESS

- **When using the strategies it is only possible to have one proof of correctness;**
- **When proving the correctness of a command manually, one can weaken pre-condition, strengthen the post-condition (if they are known) or apply a rule to the command being verified;**
- **The weakenings can be put upwards or downwards the proof if they are not done to a while command:**

CORRECTNESS AND COMPLETENESS

$$\frac{P \rightarrow R \quad \frac{\{ R \} C_1 \{ S \} \quad \{ S \} C_2 \{ Q \}}{\{ R \} C_1 ; C_2 \{ Q \}}}{\{ P \} C_1 ; C_2 \{ Q \}}$$

$$\frac{P \rightarrow R \quad \{ R \} C_1 \{ S \}}{\frac{\{ P \} C_1 \{ S \} \quad \{ S \} C_2 \{ Q \}}{\{ P \} C_1 ; C_2 \{ Q \}}}$$

$$\frac{\{ P \} C_1 \{ S \} \quad \{ S \} C_2 \{ R \}}{\frac{\{ P \} C_1 ; C_2 \{ R \} \quad R \rightarrow Q}{\{ P \} C_1 ; C_2 \{ Q \}}}$$

$$\frac{\{ P \} C_1 \{ S \} \quad \frac{\{ S \} C_2 \{ R \} \quad R \rightarrow Q}{\{ S \} C_2 \{ Q \}}}{\{ P \} C_1 ; C_2 \{ Q \}}$$

CORRECTNESS AND COMPLETENESS

$$\frac{\frac{\{ R \wedge B \} C_1 \{ Q \} \quad \{ R \wedge \neg B \} C_2 \{ Q \}}{P \rightarrow R \quad \{ R \} \text{ if } B \text{ then } C_1 \text{ else } C_2 \text{ fi } \{ Q \}}}{\{ P \} \text{ if } B \text{ then } C_1 \text{ else } C_2 \text{ fi } \{ Q \}}$$

$$\frac{\frac{P \wedge B \rightarrow R \wedge B \quad \{ R \wedge B \} C_1 \{ Q \} \quad P \wedge \neg B \rightarrow R \wedge \neg B \quad \{ R \wedge \neg B \} C_2 \{ Q \}}{\frac{\{ P \wedge B \} C_1 \{ Q \} \quad \{ P \wedge \neg B \} C_2 \{ Q \}}{\{ P \} \text{ if } B \text{ then } C_1 \text{ else } C_2 \text{ fi } \{ Q \}}}}$$

$$\frac{\frac{\{ P \wedge B \} C_1 \{ R \} \quad \{ P \wedge \neg B \} C_2 \{ R \}}{\{ P \} \text{ if } B \text{ then } C_1 \text{ else } C_2 \text{ fi } \{ R \}} \quad R \rightarrow Q}{\{ P \} \text{ if } B \text{ then } C_1 \text{ else } C_2 \text{ fi } \{ Q \}}$$

$$\frac{\frac{\{ P \wedge B \} C_1 \{ R \} \quad R \rightarrow Q \quad \{ P \wedge \neg B \} C_2 \{ R \} \quad R \rightarrow Q}{\frac{\{ P \wedge B \} C_1 \{ Q \} \quad \{ P \wedge \neg B \} C_2 \{ Q \}}{\{ P \} \text{ if } B \text{ then } C_1 \text{ else } C_2 \text{ fi } \{ Q \}}}}$$

PROBLEM WITH ARRAYS

- When arrays are included, the construction of proofs is not automatically feasible anymore;
- The strategies shown above might not behave properly with assignments $a[i] := E(a, i)$;
- The properties describing arrays are usually related with all its elements and not with a specific one;
- User interaction is used in the implementation;

PROBLEM WITH ARRAYS

- Example:

$$\frac{P \rightarrow Q \quad \{Q\} a[i] := i \quad \{Q\}}{\{P\} a[i] := i \quad \{Q\}}$$

$$\{P \wedge i = i\} a[i] := i \quad \{P \wedge a[i] = i\} \quad P \wedge a[i] = i \rightarrow Q$$

$$\frac{P \rightarrow P \wedge i = i \quad \{P \wedge i = i\} a[i] := i \quad \{Q\}}{\{P\} a[i] := i \quad \{Q\}}$$

where $P = \forall j (j < i \rightarrow a[j] = j)$ and $Q = \forall j (j < i + 1 \rightarrow a[j] = j)$.

PROBLEM WITH ARRAYS

- Reducing the array problem to the invariant problem;
- The other positions are not changed;
- The assignment to an array position also has an invariant;

$$\begin{array}{c}
 \frac{\frac{I \wedge B \Rightarrow I \wedge E(a) = E(a)}{\frac{\frac{\{ I \wedge E(a) = E(a) \} a[i] := E(a) \{ I \wedge a[i] = E(a) \} \quad I \wedge a[i] = E(a) \Rightarrow \{ I \wedge E(a) = E(a) \} a[i] := E(a) \{ I \}}{I \wedge B \Rightarrow I \wedge E(a) = E(a)}}{\frac{\frac{\{ I \wedge B \} a[i] := E(a) \{ I \}}{\{ I \} \text{ while } B \text{ do } a[i] := E(a) \text{ od } \{ I \wedge \neg B \}}}
 \end{array}$$

PROBLEM WITH ARRAYS

- Remove \textcircled{R} , \ll , $\$$ and non-atomic \emptyset (whenever possible);
- Only " , \hat{U} , \acute{U} , and atomic \emptyset ;
- Put inside \emptyset expressions;
- From the right to the left: only use the array is not mentioned in the post-condition;

PROBLEM WITH ARRAYS

- From the left to the right: weaken the precondition;
- " when it is alone or inside a \hat{U} ,

$$\forall j \ P(i, j, a) \rightarrow \forall j \ (i \neq j \rightarrow P(i, j, a))$$

- Now the proof can be done using one of the strategies for the assignment; and
- In the other situations, I may need the help from the user.

CONCLUSIONS

- Because of the array problem and loops' invariants, user interaction is needed;
- Implementation in Prolog validated the strategies;
- If there are no arrays, when a proof of $\{ P \} C \{ Q \}$ exists, the prototype shows one, and every sentence is provable;
- Future steps:
 - Provide a reasonable graphic output; and
 - Find more strategies for arrays.